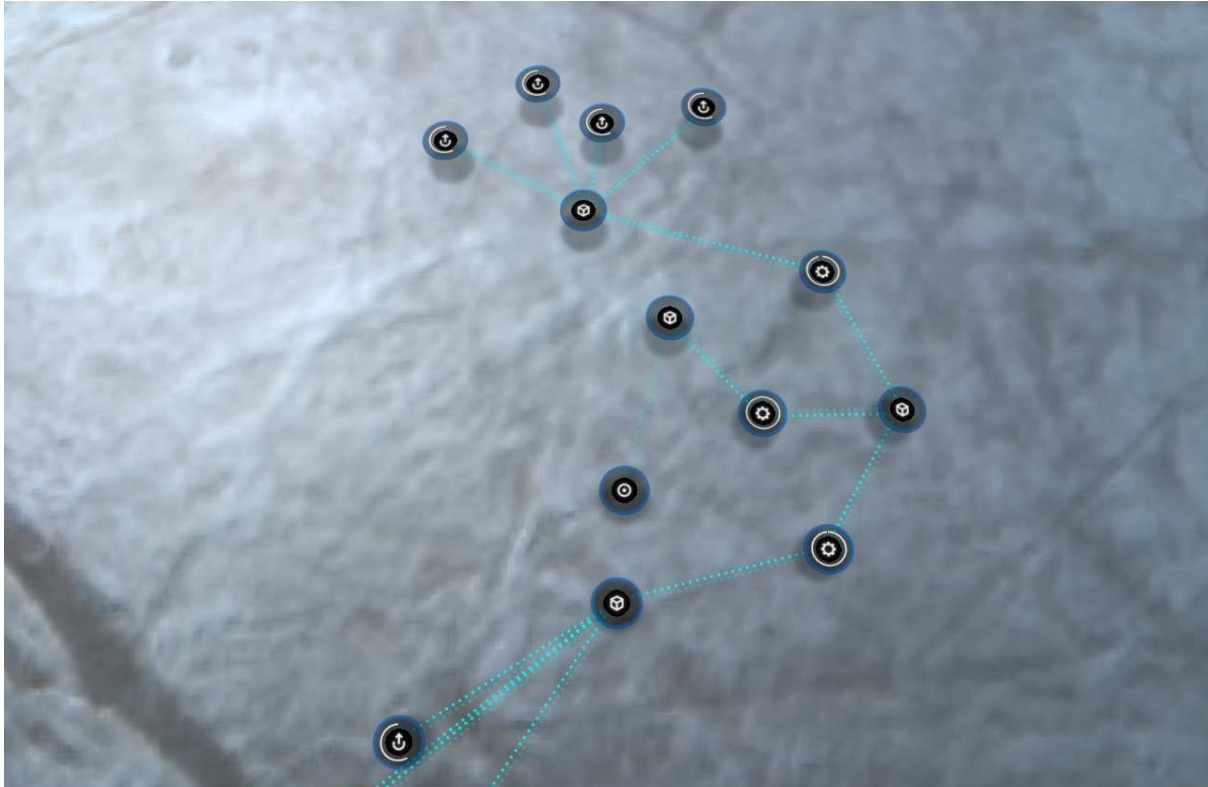


A Guide to Planetary Interaction



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Overview

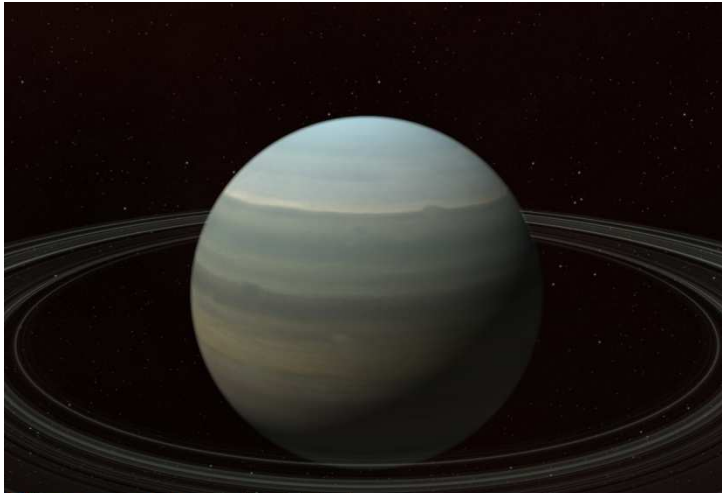
This guide is a very basic quick overview of Planetary Interaction the only source at the moment is from Sisi and all items and equipment have not been deployed yet , the Basic part of PI (planetary Interaction is to first find a planet with the recourses that you need scan the planet for the “Hot spots” and then drop your command centre nearby, then you need to drop the extractor pins as close as you can to the Hot spot, then you need to move the raw materials to a industry facility were depending on what you are making you may need to move the materials onto another industry facility, once you have the end product you need to launch it into space and collect you hard earned micro managed loot.

Like anything else on Sisi this is subject to change once it goes live on Tq.

Planets

There are seven types of planets found within EVE, each type has its own raw material types (5 raw materials each) and there are some cross over's, this is a breakdown of the raw materials of each planet and other notes about them

Gas

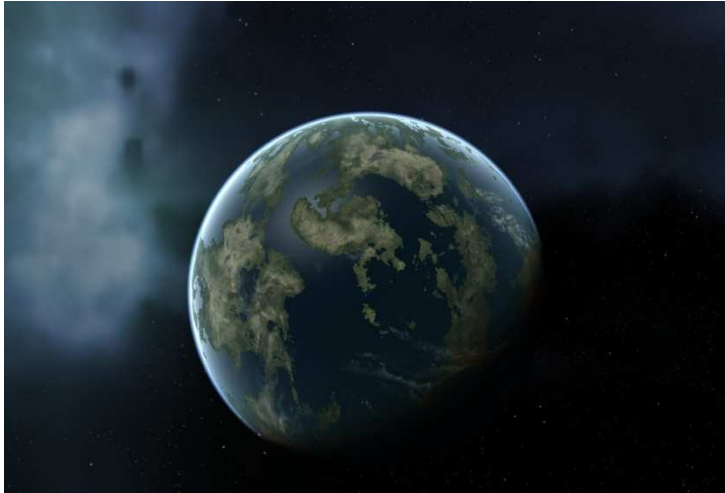


Gas Planets contain

- Base Metals
- Aqueous Liquids
- Ionic Solutions
- Noble Gas
- Reactive Gas

Gas planets are good for the liquid and gas based products but its takes a lot of your Command centres CPU and Power grid to make the links and routs on one

Temperate



Temperate planets contain:

- Carbon Compounds
- Autotrophs
- Aqueous Liquids
- Micro Organisms
- Complex Organisms

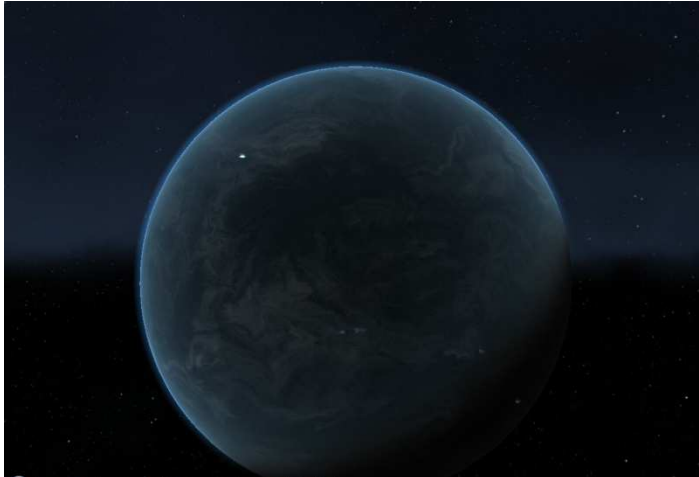
Lava



Lava planets contain:

- Heavy Metals
- Non-CS Crystals
- Felsic Magma
- Suspended Plasma
- Base Metals

Storm



Storm Planets Contain:

- Aqueous Liquids
- Base Metals
- Suspended Plasma
- Ionic Solutions
- Noble Gas

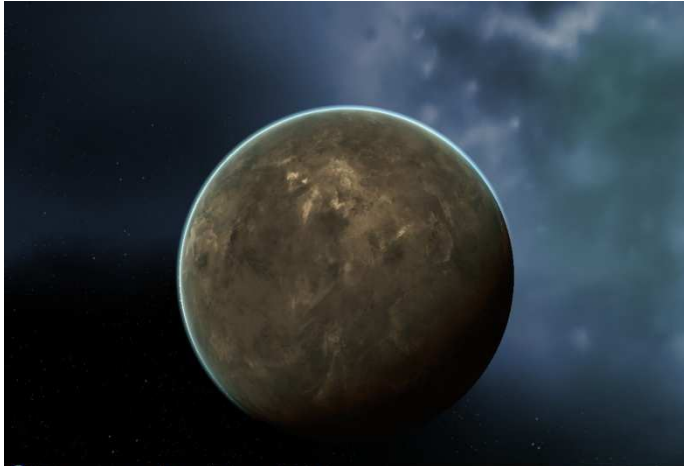
Ice



Ice planets contain:

- Heavy Metals
- Base Metals
- Aqueous Liquids
- Ionic Solutions
- Noble Metals

Barren



Barren Planets contain

- Carbon Compounds
- Micro Organisms
- Base Metals
- Aqueous Liquids
- Noble Gas

Plasma

???????????????? If anyone knows where one of these are please let me know

Planetary Facilities



There are 5 types of planetary facilities each have their own part to play with your planets infrastructure, depending on the type of planet you are on the their name will change slightly (i.e. Barren storage facility)

Command Centres

This is what you need to kick your planet off; there is one type for each type of planet that can only be used on that planet (I.e. you can't use a Ice command centre on a Temperate planet),

Command centres have and amount of CPU and power that each facility and link uses. (so you can't build a never ending chain)

They can also launch your items into space.

Extractors

There is a specific type of Extractor for each type of raw material you want to "mine" .

Processors

There are three types of Processors in planetary Production.

- Basic Industry - these make tier 1 &2 items
- Advanced Industry – These make tier 3 & 4 Items
- High-tech production plant – these make ???Tier 5???? (there are no schematics for these yet)

Storage Facilities

These do what they say on the tin, its best to use them to store up the materials needed by the processors from the extractors sending them there to make a batch straight away.(i.e. Extractor → 30 units → storage facilities → 6000 units → production plant)

Spaceports

Used to launch your finished items into space for collection.

Links

Used to move your production around the planet, depending on what planet and distance it is depends on how much CPU and Power it will use.

How to

Once I work out what to do then I'll let you know. :P

Skills

There are currently no skills on Sisi, but like most people I'm expecting them to be some.

POS fuel

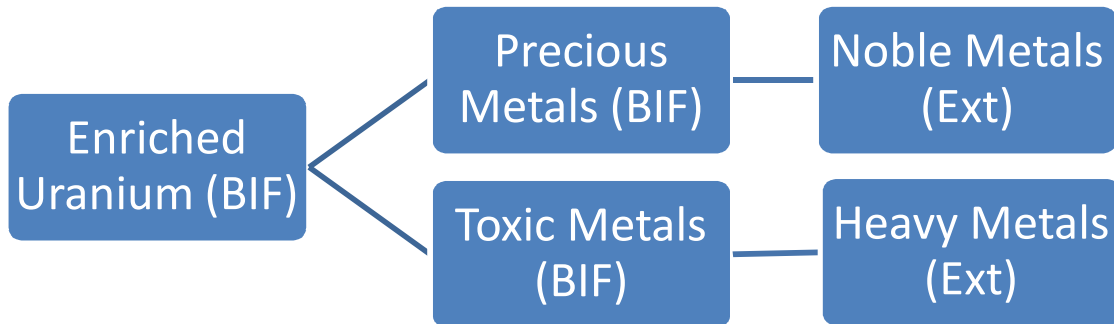


This is a quick list on making POS Fuel with planetary interaction.

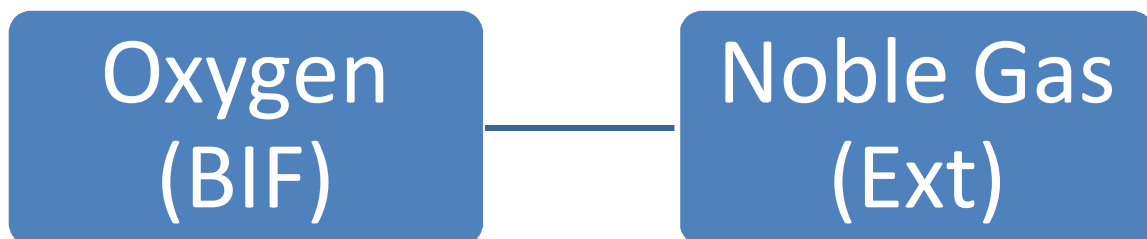
Key:

- BIF – Basic Industry Facility
- AIF – Advanced Industry Facility
- HTPP – High tech production plant
- Ext – Extractor (for the raw material)

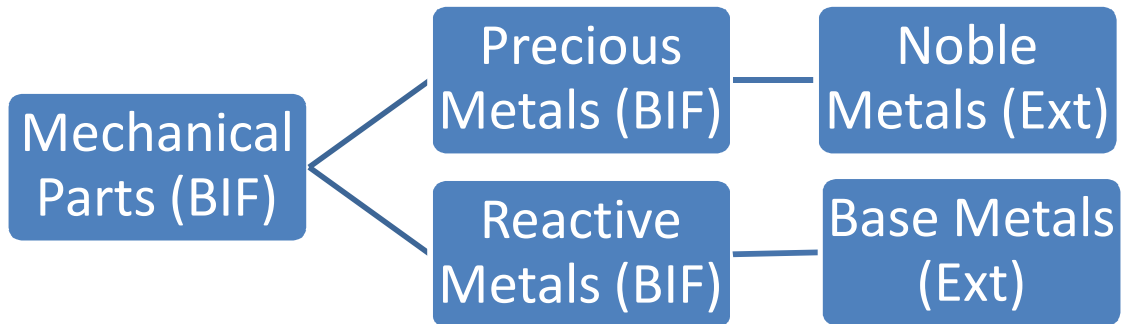
Enriched Uranium



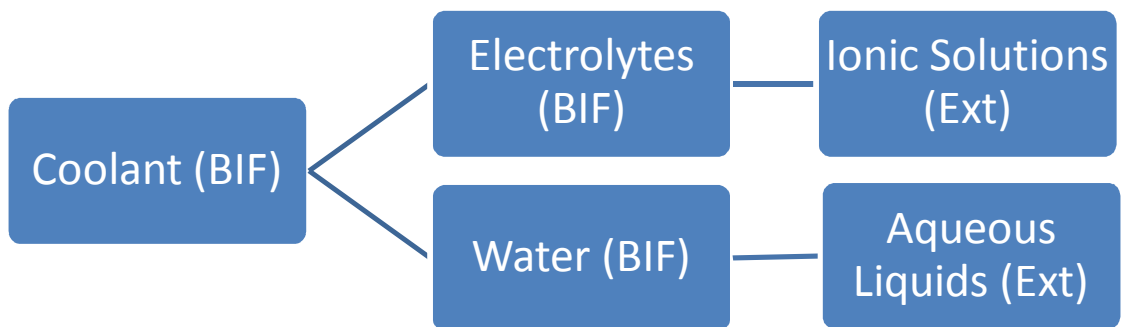
Oxygen



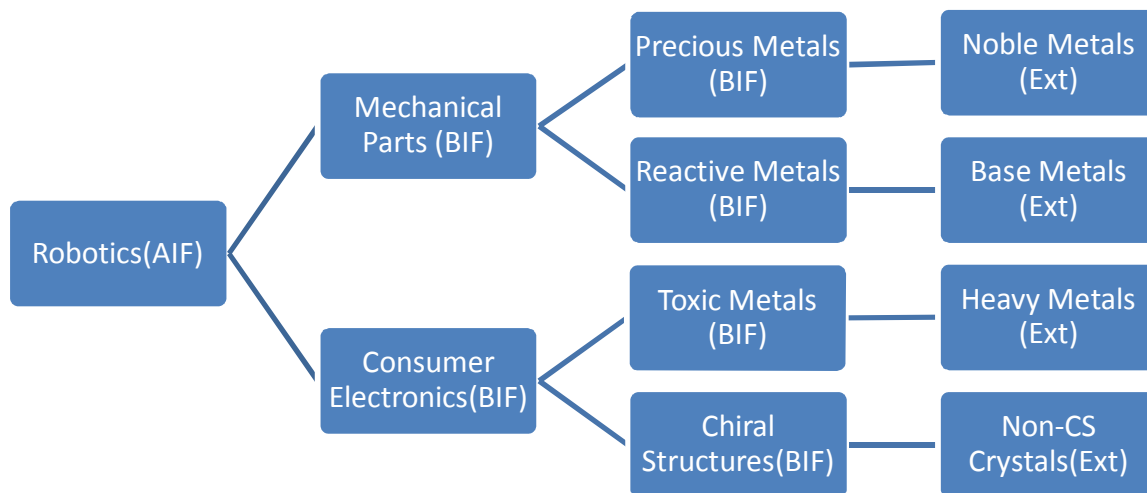
Mechanical Parts



Coolant



Robotics



Other POS Items

At the moment there is no way of making Hydrogen Isotopes, Liquid Ozone, heavy water or Strontium Clathrates but as there are no schematics for the high-tech production plant you may be able to make them there

Version History

V0.00.000000000001 – first basic draft