

EVE STRATEGIC MAPS™

REVELATIONS EDITION

INTRODUCTION

The file you have downloaded is a preview of EVE STRATEGIC MAPS™, containing The Forge and Querious regions.

Designed by players for players, EvE Strategic Maps brings 4 years of EvE experience to provide both a at-a-glance and detailed information on the best systems, constellations and regions in EvE to accelerate your rise to power. Written by players with experience from solo play to Alliance warfare, Strategic Maps will help you find the best NPC, Mining Locations, Complexes, Outpost systems and outsmart your PvP enemies.

Strategic Maps show every region in Eve-Online translated into 2D, for Solo, Corporate and Alliance level players interested in PvP, NPC/Complex running, POS operations, Trade and Mining.

- See all resources a single page - Roids, Ice, Complexes, COSMOS, Moons, Stations Services, Sec Status
- 3D Overlapping jumps untangled into clear 2D layout
- Easily see routes, corridors, hubs, dead-ends and bottlenecks
- Each map includes strategically important systems from neighboring regions
- Orphaned constellations and connecting jumps included on main region map
- Original 'North South East West' orientation kept from flattened in-game map
- Grid Reference system for communicating locations on Voice comms

Usable with the Revelations edition of EvE Online, the printed book:

- Opens flat on your desk for easy reference while playing
- Coated paper enables write-on/wipe-off using pencil or dry erase marker
- Includes transparent stickers to mark new player outposts as they are built

Shayne Smart.

Additional Resources

Visit www.eve-maps.com for complementary tools for Eve Strategic Maps and regular updates on new player built stations.

CREDITS

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Cover Image: -
Printing: -

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THANKS

EvE Strategic Maps, Book and Web-Site would not have been possible without the support and understanding of my EvE Comrades, Friends and Family.

Special thanks to:

Ingrid Vermeulen, Martin Wiinholt, Alex Killick, William Hicks, Stevie Prince, Andy Prince and Joe Ganesh.

This book is dedicated to Moriko. May you live long enough to see New Eden.

EVE STRATEGIC MAPS™

LEGEND

REVELATIONS EDITION

SYSTEM NAMES

- Jita System In Region
- Providence (Misaba) System Included On Map From Different Region
- (Misaba) System Included On Map From Different Region

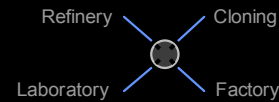
JUMPS

- System Jump
- Constellation Jump
- Region Jump
- Jumps To Other Region Page

SYSTEMS

- High Sec Eg. +0.8
- Low Sec Eg. +0.2
- No Sec Eg. -0.8
- No Sec Eg. -1.0
- 1 Or More Stations In System
- Outpost In System

STATION SERVICES



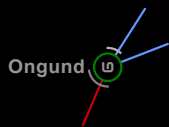
RESOURCES

- Ice
- Nr Asteroid Fields In System % Of Maximum (50)
- Nr Moon Count In System % Of Maximum (120)

COMPLEXES

- Highest Level Complex 4/10 In System
- Multiple Complexes 4/10 Max, 2 Of 3/10
- COSMOS System
- Beacon In System

EXAMPLE 1: METROPOLIS



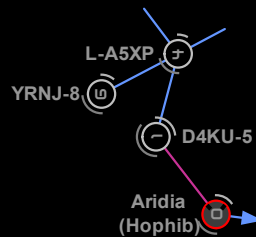
High security system
+ 0.6 Sec status
Many Moons (40% of max)
Few Asteroid fields (20% of max)

EXAMPLE 2: VERGE VENDOR



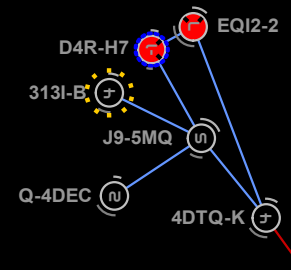
Low security system
+0.3 Sec status
Station has Factory and Refinery
Many Moons
Few Asteroid fields
5/10 Complex

EXAMPLE 3: FOUNTAIN



Three No-security systems
(-0.6, -0.4, -0.1 security status)
Hophib system in Aridia is included on the map because it has a refinery

EXAMPLE 4: BRANCH

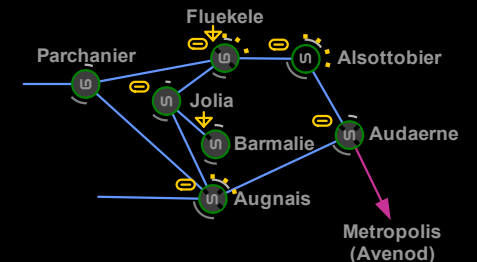


A good dead-end constellation to mine and NPC in.

Refinery Outpost
Factory Outpost
Very low negative sec status
(-0.4 to -0.9 and a single -1.0 system)

Lots of asteroid fields
One system with ice fields
10/10 complex

EXAMPLE 5: SINQ LAISON

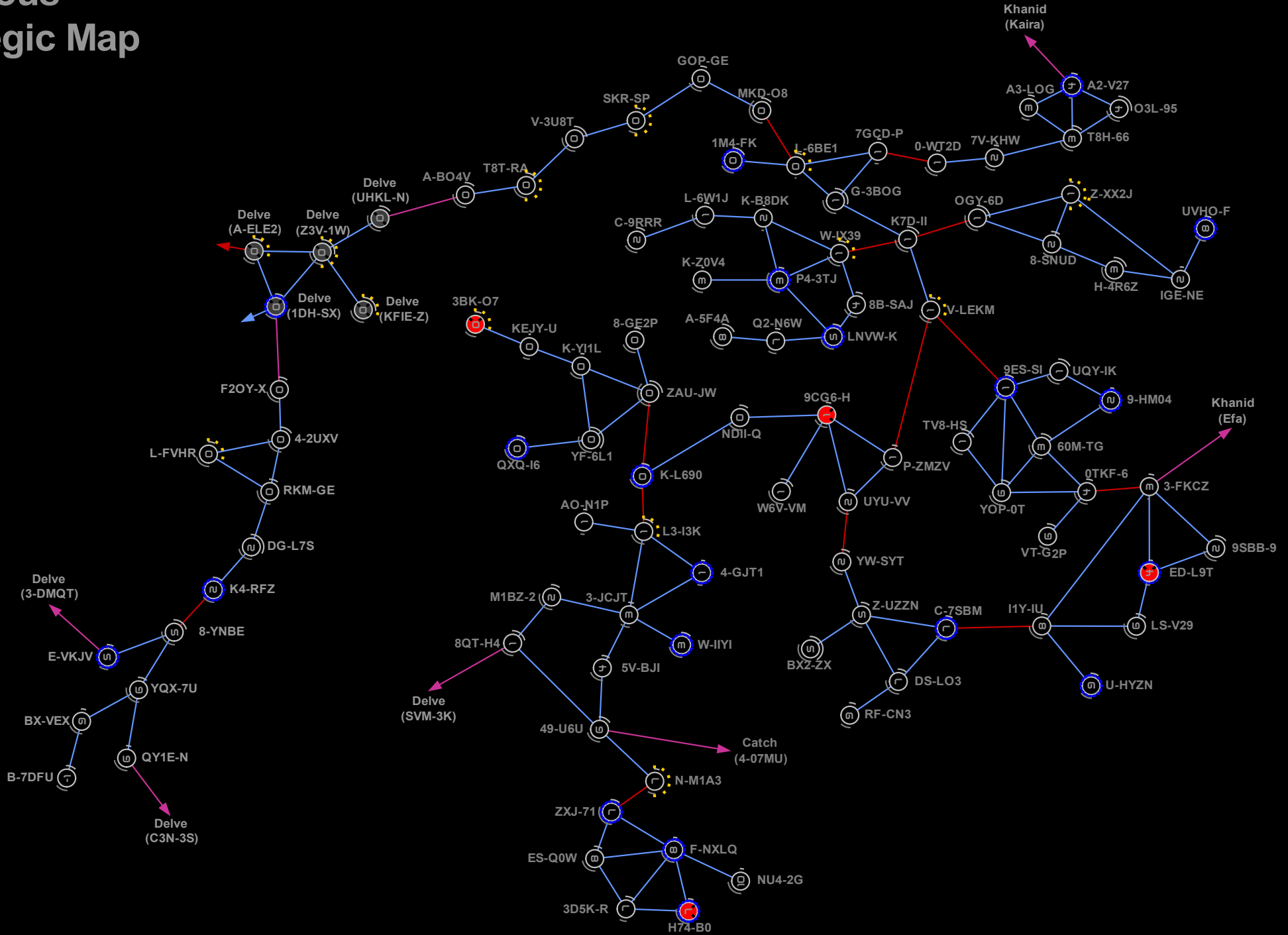


A constellation full of COSMOS locations, right next to Metropolis.

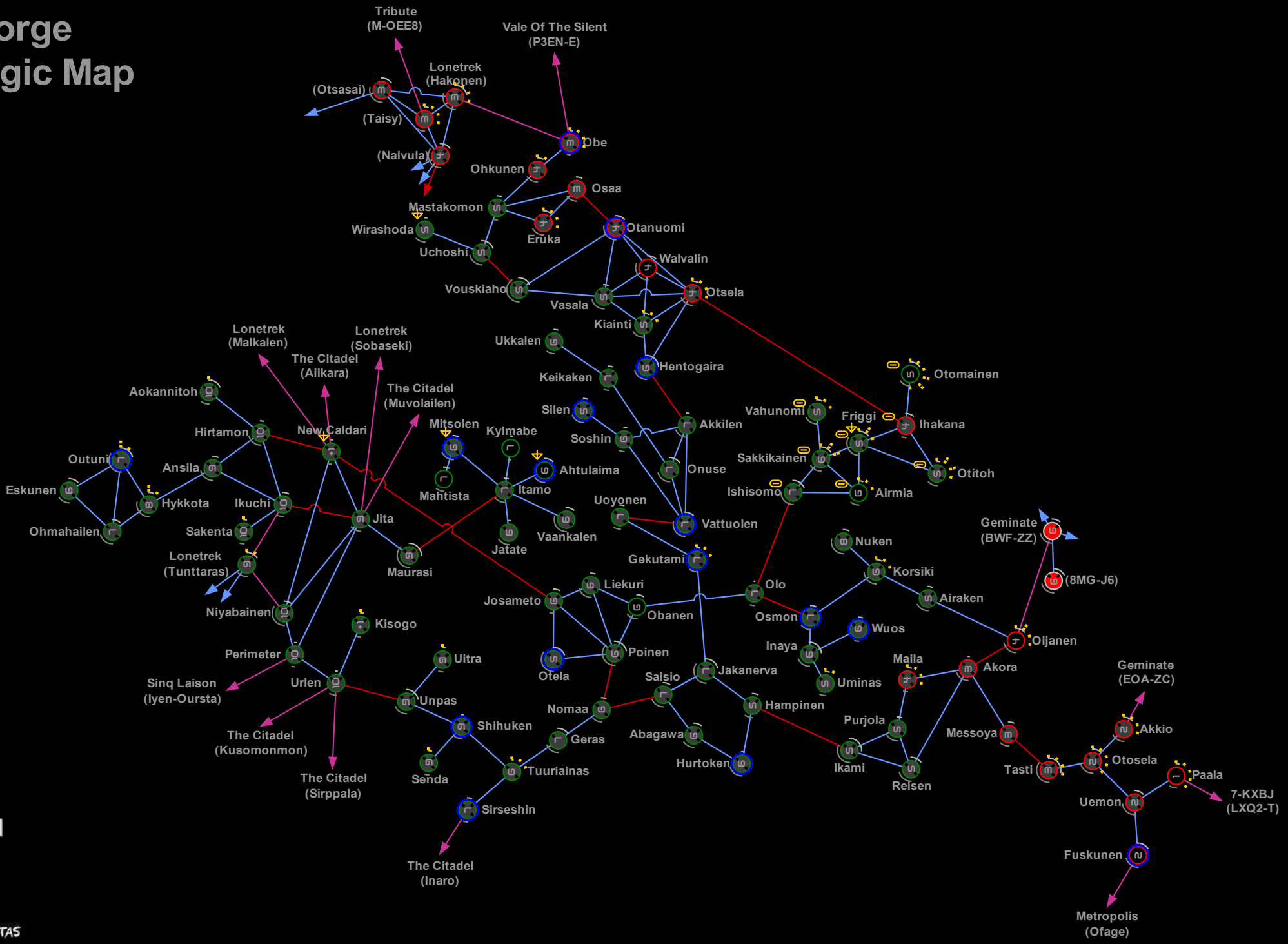
5 cosmos systems
Barmalie has a beacon to investigate.
Four refineries for your NPC loot
Three 3/10 complexes
A quick jump to Avenod in Metropolis
All +0.5 security status with the exception of Fluekele

Great place to locate your corp, as long as you don't get war-deced!

Querious Strategic Map



The Forge Strategic Map



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